

बुधवार / WEDNESDAY

Appointments

SYLLABUS ***

CORE PYTHON

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INTRODUCTION OF PYTHON

Python is a general purpose high level programming language.

It can be used for —

- Console app
- Desktop application
- Web app
- Mobile app
- Machine learning
- IoT application.

→ And it was created by Guido Van Rossum, in 1980.

→ It works on different platforms (Windows, Mac, Linux etc)

→ Python has a simple Syntax to similar to English language.

Variables are containers for storing data values.

$x = 5$

↳ variable

DATA TYPES

Variables can store data of different types.

1. Txt type → str
2. Numeric types → int, float, complex
3. Sequence types → list, tuple, range
4. Mapping type → dict
5. Set type → set, frozenset
6. Boolean type → bool
7. Binary type → byte, bytearray, memoryview

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OPERATORS

Operators are used to perform operations on variable and values.

Python divides the operators in the following group.

- Arithmetic operator
- Assignment operator
- Comparison operator
- Logical operator
- Identity operator
- Membership operator
- Bitwise operator

ARITHMETIC OPERATOR

+	add	$x + y$
-	sub	$x - y$
*	mul	$x * y$
/	div	x / y
%	module	$x \% y$
**	Exponentiation	$x ** y$
//	floor division	$x // y$

Assignment Operator :-

9	=	$x = 5$	$x = 5$
	+=	$x += 5$	$x = x + 5$
	-=	$x -= 5$	$x = x - 5$
10	*=	$x *= 5$	$x = x * 5$
	/=	$x /= 5$	$x = x / 5$
11	%=	$x \% = 5$	$x = x \% 5$
	=	$x = 5$	$x = x 5$
12	&&=	$x \&\& = 5$	$x = x \&\& 5$
	&=	$x \& = 5$	$x = x \& 5$
13	=	$x = 5$	$x = x 5$
	^=	$x \wedge = 5$	$x = x \wedge 5$
14	>>=	$x >> = 5$	$x = x >> 5$
	<<=	$x << = 5$	$x = x << 5$
15			

Comparison Operator :-

17	==	equal	$x == y$
	!=	not equal	$x != y$
18	>	Greater than	$x > y$
	<	Smaller than	$x < y$
19	>=	Greater than or equal to	$x >= y$
	<=	Less than or equal to	$x <= y$
20			

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DECEMBER

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31			
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LOGICAL OPERATOR

and return true if both r true

or R. true if 1 of stat. is true

 $x < 5$ and $x < 10$ $x < 5$ or $x < 10$

not Reverse the result

not ($x < 5$ and $x < 10$)

CONDITIONAL STATEMENT

- ↳ if
- ↳ if else
- ↳ if elif else
- ↳ Nested if

if statement → if statement

if expression
statement
else
statement

} if else

else statement →

else

statement

elif \rightarrow `if (x < y):`
 Statement 1

`elif (x == y):`
 Statement 2

`else:`
 Statement 3

Loops

Python has 2 primitive commands

- while loop
- for loop

While loop \rightarrow `i = 1`
 `while i < 6:`
 `print(i)`
 `i += 1`

While loop is used to execute a block of statements repeatedly until a given condition is satisfied.

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8 for loop → fruits = ['apple', 'mango', 'banana']
9 for x in fruits:
10 print(x)

11 range() function —

12 Return sequence of no., it starts
13 0 by default.

Example —

23 for x in range(6):
24 print(x)

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CONTROL STATEMENT

Control statements are used to control the order of execution of the program based on the value and logic.

There are 3 types of control statements

- Continue
- Break
- Pass

Continue Statement :

```
for char in 'python':  
    if (char == 'y'):  
        continue  
    print('letter', char)
```

o/p

p
t
h
o
n

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#2 Break Statement :

```
for char in 'python':
    if (char == 'h'):
        break
    print(char)
```

o/p. p
y
t

#3 Pass Statement :

Pass Statement is a null operation

```
for char in 'python':
    if (char == 'h'):
        pass
    print(char)
```

o/p
p
y
t
h
o
n

STRING MANIPULATION

A string is a list of characters in order.

like - "hello world"

To manipulate strings, we can use some built-in methods of python.

↳ Creation : `word = "hello world"`
`print(word)`

o/p → hello world

↳ Accessing : Use `[]` to access characters in a string

`word = "hello world!"`
`letter = word[0]`
`print(letter)`
o/p H

→ Length :

word = "Hello world"
len(word)

o/p

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→ finding :

word = "Hello world"
print word.find("H")

o/p → 0

→ Count :

S = "count, the no. of spaces"
print S.count(' ')

o/p → 8

→ Split :

word = "Hello world"
word.split(' ')

o/p ['Hello', 'world']

↳ Repeat : print " " * 10
print ' ' * 10

o/p

↳ replacing : word = "Hello world"

word.replace("Hello", "Goodbye")

o/p Goodbye world

LIST

List are used to store multiple items in a single variable.

List are created using square brackets

Example:

```
list = ["apple", "mango", "banana"]  
print(list)
```

→ List items are ordered, changeable, and allow duplicate values.

→ List items are indexed, the first item has index [0], the second item has [1] etc. and so on.

= The word changeable means that we can change, add, and remove items in a list after it has created.

list length : To determine how many items a list has, use the len() function

example - `list = ["Ram", "Moham", "shyam"]`
`print(len(list))`

O/p - 3

A list contain different data type

ex - `list = ["abc", 34, True, "male"]`

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TUPLES

Tuples are used to store multiple items in a single variable.

A tuple is a collection which is ordered and unchangeable.

Tuples are written with round brackets.

Example →
`tuple = ("Rani", "Mohan", "Shyam")
print(tuple)`

→ Tuple items are ordered, unchangeable and allow duplicate values.

→ Tuple items are indexed, the first item has [0] and then so on.

~~Op~~ Unchangeable means that cannot be change, add and remove items after created.

DICTIONARIES

Dictionaries are used to store data in key.

A dictionary is a collection which is unordered, changeable and does not allow duplicate.

Dictionaries are written with curly brackets.

Example:

```
dict = {"brand": "Ford",  
        "model": "Mustang",  
        "year": 1964}
```

```
print(dict)
```

Accessing Items →

```
dict = {"brand": "Ford",  
        "model": "Mustang",  
        "year": 1964}  
x = dict["model"]
```

O/P → Mustang

length → `print(len(dict))`

The value in dictionary items can be of any data type.

FUNCTIONS

A function is a block of code which ~~is~~ only runs when it is called.

You can pass data, known as 'parameter'

In python function is defined using 'def' keyword.

example → `def my_function():
 print("Hello function")`

Calling a function : To call a function, use the function name followed by parentheses.
Example → `def my_fun():` } definition
`print("Hello")`

`my_fun()` → calling

Arguments : —

Information can be passed into fun. as argument

ex → `def my_fun(fname):`
`print(fname + "Refines")`

`my_fun('Email')`
`my_fun('Linux')`

Passing a list as an Argument :

You can send any data type of argument to a function.

ex :

```
def myfun(food):  
    for x in food:  
        print(x)
```

```
fruits = ["apple", "banana", "mango"]
```

```
myfun(fruits)
```

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Return Values :

```
def my_fun(x):  
    return 5 * x
```

```
print(my_fun(3))  
print(my_fun(2))
```

MODULES

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A module is a file containing python definition and statement.

Module are prewritten python libraries which helps you to complete a specific task.

A module can define functions, classes and variables. Grouping related code into a module makes the code easier to understand and use. It also makes the code logically organized.

Example - # simple module .calc.py
def add(x, y)
 return (x+y)

import statement/module

import calc
print(add(10, 2))

EXCEPTIONS HANDLING

Python has many built-in exceptions that are raised when your program encounters an error (something in the program goes wrong)

Exceptions can be handled using a try statement.

The critical operation which can raise an exception is placed inside the try. The code that handle the exception is written in the except.

ex:-

```
list = ['a', 0, 2]
```

```
for entry in list list:
```

```
    try:
```

```
        print("The entry is, entry")  
        r. = 1/int(entry)
```

```
    break
```

```
except:
```

```
    print("oops!")
```

```
    print("Next entry")
```